Select Reserve (SR) Montgomery GI Bill (Chapter 1606) http://benefits.va.gov/gibill/

This program is for members of the Selected Reserve of the Army, Navy, Air Force, Marine Corps, and Coast Guard, and the Army and Air National Guard. To qualify a person must enlist or reenlist in a reserve component for service in the SR for a period of not less than six years. Benefits are issued once the member completes initial active duty training (IADT) and is upgraded to a three skill level. An officer may receive this benefit as well, provided they agree to serve in the SR for six years besides any other period of obligation service which the officer may be subject. Members shall be eligible as long as they remain in the SR satisfactorily or exhaust the 36 months of benefits. Educational assistance may be provided for the pursuit of any program of education that is approved by the VA, to include undergraduate or graduate degrees, cooperative training, independent study, vocational technical training, apprenticeship programs, correspondence courses and flight training. This program currently pays \$439.00 per month if you are a full-time student and can be pro-rated for individuals taking less than a full schedule. For more information visit website below or contact the Retention Office at 573-5360

Montgomery GI Bill-Selective Reserve Kicker (MGIB-SR Kicker)

Provides additional education assistance for airmen enrolled in VA approved education and training. Member must be assigned to a critical AFSC in the ANG IAW applicable Fiscal Year "ANG Incentive Program Operational Guidance". MGIB-SR Kicker has a maximum of 36 months of benefits, provided the member remains eligible for the MGIB-SR. Member must remain assigned to the designated critical AFSC in the ANG for six years. This program currently pays \$350.00 per month if you are a full-time student and can be pro-rated for individuals taking less than a full schedule.

*The GI Bill Point of Contact is the Retention Manager: MSgt Chad Stenger; phone: 479-573-5360